

# PREMIERE: Stop-motion Animation

## CASIIT Multimedia I

### LEARNING TARGET(S)

- Use a digital camera and clay (or paper) to create an original 10 second stop-motion animation.
- Use Premiere to create a digital video that includes images, titles and sound.



### PROCESS

1. **PLAN:** Create a Story Map of two (2) different ideas for your animation.
2. **BUILD:** Create a "cut-list" of all the different pieces you will need to create your animation. Then, use clay and paper to cut and build the characters and backgrounds of your story.
3. **SHOOT:** Use a digital camera to shoot your animation. Once finished, upload all your photos into a new folder on OneDrive.

**Remember the "Persistence of Vision" phenomenon states 10-12 fps is when your brain starts to see moving images from still images.**

**So, you will use 12 fps for your animation (standard video is 30 fps)**

**20 sec. = 240 pictures   |   15 sec. = 180 pictures   |   10 sec. = 120 pictures**

4. **RESIZE:** Create an action in Photoshop to resize your image to **720 pixels W** and **72 pixels/inch**. Choose File > Automate > Batch... to run the resize action on the folder with your photos.
5. **VIDEO 1:** Import your photos into Photoshop by choosing File > Scripts > Load Files into Stack...  
**NOTE: This will take a few minutes to process, so don't do anything while Photoshop is running.** After Photoshop loads your images into layers, open the Timeline window and click on the **"Create Frame Animation"** button. Then, from the Timeline menu, choose **"Make Frames From Layers"**. If your photos are in reverse order, select **"Reverse Frames"** from the Timeline menu. Lastly, set the frame delay of each frame to "0.08 seconds".
6. **EXPORT VIDEO 1:** Choose File > Export > Render Video... Change the Format to **"H.264"** and the Frame Rate to **"12fps"**, then click **"Render"** to export your pictures as a MP4 video file.
7. **PREMIERE:** Create a new project in Premiere. Choose File > Import and browse to select your exported Photoshop video file, then click "Open". Drag your video onto your timeline. Next, right-click on the sequence in your project bin window and select **"Sequence Settings..."**. Verify that the Timebase is set to "12 frames/second". Finally, add a **title, credits** and **sound**.
8. **EXPORT FINAL:** When finished, choose File > Export > Media... Change the format to **"H.264"** and make sure **"Export Video"** and **"Export Audio"** are checked and then press "Export". Save as **"LastnameFirstInitial\_FinalStopmotion"**
9. **SUBMIT:** Upload your final video to Canvas.

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### REQUIRED

- ✓ Length: at least **10 seconds** of stop-motion animation (120 pictures)
- ✓ Beginning **title**
- ✓ Ending **credits**
- ✓ **Audio** (*music and/or sound effects*)
- ✓ Completed animation saved as a **MP4 movie file**

### ASSESSMENT *\*see Interactive Media grading rubric for more information*

REQUIREMENTS			UNITY and AESTHETICS	
Mastery	Included all requirements. May have added detail that shows additional problem solving.	4/5	Elements of Art/Principles of Design used show mastery. May show additional thought and understanding of design composition and unity.	4/5
Approaching	Missing one (1) or more requirements.	3	Most Elements of Art/Principles of Design used work together to show understanding. One (1) or more improvements could be made.	3
Progressing	Missing two (2) or more requirements.	2	Few Elements of Art/Principles of Design used work together to show understanding. Two (2) or more improvements needed.	2
Not Meeting	Missing three (3) or more requirements.	1	Elements of Art/Principles of Design used do not work together to show understanding. Three (3) or more improvements needed.	1
NE	No evidence.	0	No evidence.	0